The following text is the property of Wizards of the Coast, Inc. and is Copyright 2000 Wizards of the Coast, Inc. ("Wizards"). All Rights Reserved.

OPEN GAME LICENSE VERSION 1.0A

The following text is the property of Wizards of the Coast, Inc. and is © 2000 Wizards of the Coast, Inc. All Rights Reserved.

Section 1. Definitions: (a) "Contributors" means the copyright and/or trademark owners who have contributed Open Game Content; (b) "Derivative Material" means copyrighted material including derivative works and translations (including into other computer languages), abridgements, corrections, additions, improvements, or adaptations of the Open Game Content; (c) "Distribute" means reproduction, license, rent, lease, sell, broadcast, transmit, display, perform, or otherwise transfer Open Game Content in any form; (d) "Open Game Content" means the game mechanics of this Paizo game product; provided, however, that such Open Game Content, together with the use of such Open Game Content in a specific roleplaying game, is not Open Game Content when used in a manner inconsistent with the purpose of distribution of Open Game Content or use within a specific roleplaying game; (e) "Product Identity" means product and product line names, logos and identifying marks including trade dress; artifacts, creatures, characters, stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, likenesses of characters, concepts, themes, and graphical and other visual representations, names and descriptions of characters, spells, enchantments, personalities, locations, items, art styles, and methods, procedures, processes and routines to the extent such content does not embody the Product Identity and is an enhancement over the prior art and any additional content clearly identified as Open Game Content by the Contributor, and means any work covered by this License, including translations and derivative works under copyright law, but specifically excludes Product Identity; (f) "Trademark" means the logos, names, mark, sign, motto, designs that are used to identify a product and product line names, logos and identifying marks including trade dress; artifacts, creatures, characters, stories, storylines, plots, thematic elements, dialogue, incidents, language, artwork, symbols, designs, depictions, likenesses, likenesses of characters, concepts, themes and graphic designs of a visual nature, and other visual representations, names and descriptions of characters, spells, enchantments, personalities, locations, items, art styles, and methods, procedures, processes and routines, to the extent such content is used for identification or is dependent on the character of, or the specific imagery of, a product and product line name, as well as any and all derivative works thereof; (g) "Use", "Used" or "Using" means to use, Distribute, copy, edit, format, modify, translate and otherwise create Derivative Material of Open Game Content; (h) "You" or "Your" means the licensees of this License, who are to be considered Contributors to the Open Game License. 

Section 2. The License: This License applies to any Open Game Content that contains a notice indicating that the Open Game Content may only be Used under and in terms of this License. You must affix such a notice to any Open Game Content that You Distribute, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.

Section 3. Offer and Acceptance: By Using the Open Game Content You indicate Your acceptance of the terms of this License.

Section 4. Grant of License: In consideration for agreeing to license to You the Open Game Content, the Contributors grant You a perpetual, worldwide, royalty-free, non-exclusive license with the exact terms of this License to Use the Open Game Content.

Section 5. Representation of Authority to Contribute: If You are contributing original material as Open Game Content, You represent that Your Contributions are Your original creation and/or You have sufficient rights to grant the rights conveyed by this License.

Section 6. Notice of License Copyright: You must update the COPYRIGHT NOTICE portion of this License to include the exact text of the COPYRIGHT NOTICE of any Open Game Content You are copying, modifying or distributing, and You must add the title, the copyright date, and the copyright holder's name to the COPYRIGHT NOTICE of any original Open Game Content you Distribute.

Section 7. Use of Product Identity: You agree not to Use any Product Identity, including as an indication of compatibility, except as expressly licensed in another, independent Agreement with the owner of each element of that Product Identity. You agree not to indicate compatibility or co-adaptability with any Trademark or Registered Trademark in conjunction with a work containing Open Game Content except as expressly licensed in another, independent Agreement with the owner of such Trademark or Registered Trademark. The use of any Product Identity in Open Game Content does not constitute a challenge to the owner of the Trademark or Registered Trademark.

Section 8. Use of Contributor Credits: You may not market or advertise the Open Game Content using the name of any Contributor unless You have written permission from the Contributor to do so.

Section 9. Updating the License: Wizards or its designated Agents may publish updated versions of this License. You may use any authorized version of this License to copy, modify and distribute any Open Game Content originally distributed under any version of this License.

Section 10. Copy of this License: You MUST include a copy of this License with every copy of the Open Game Content You Distribute.

Section 11. Use of Contributor Credits: You may not market or advertise the Open Game Content using the name of any Contributor unless You have written permission from the Contributor to do so.

Section 12. Typos: It is impossible for You to comply with every term of this License due to the nature of computer distributed text, and You may not be able to fully comply with these terms in all situations. You may not be able to fully comply with these terms in all situations.

Section 13. Termination: This License will terminate automatically if You fail to comply with all terms herein and fail to cure such breach within 30 days of becoming aware of the breach. All sublicenses shall survive the termination of this License.

Section 14. Reformation: If any provision of this License is held to be unenforceable, such provision shall be reformed to the extent necessary to make it enforceable.

Section 15. COPYRIGHT NOTICE:

Open Game License © 2000, Wizards of the Coast, Inc.

System-Reference Document © 2000, Wizards of the Coast, Inc. Authors: Jonathan Tweet, Monte Cook, and Skip Williams, based on material by G. Gygax and Dave Arneson.


Populate your game table with dozens of characters appearing in the Pathfinder Gamemastery Guide! Each has its own abbreviation and identification number for easy sorting.

The Pathfinder Gamemastery Guide NPC Pawn Collection includes:

**Small**
1. Bandit, Gnome (3)
2. Bandit, Goblin (3)
3. Bandit, Halfling (3)
4. Cultist, Gnome (3)
5. Cultist, Goblin (3)
6. Cultist, Halfling (3)
7. Guard, Gnome (3)
8. Guard, Goblin (2)
9. Guard, Halfling (3)
10. Priest, Gnome (3)
11. Priest, Goblin (2)
12. Priest, Halfling (3)

**Medium**
13. Acolyte of Nethys
14. Acrobat
15. Adept
16. Advisor
17. Antipaladin (2)
18. Apothecary
19. Apprentice
20. Archer Sentry (6)
21. Assasin (6)
22. Astronomer
23. Bard (6)
24. Bandit, Dwarf (6)
25. Bandit, Elf (6)
26. Bandit, Half-Orc (6)
27. Barkeep
28. Barrister
29. Beast Tamer
30. Beggar (2)
31. Bodyguard (4)
32. Bosun
33. Boux
34. Bounty Hunter
35. Burglar (4)
36. Captain of the Guard
37. Charlatan
38. Chroniker
39. Cult Leader
40. Cultist (6)
41. Cultist, Dwarf (6)
42. Cultist, Elf (6)
43. Cultist, Half-Orc (6)
44. Dungeon Master (4)
45. Democracy (4)
46. Doctor
47. Dockhand (2)
48. Drummer (2)
49. Escort (2)
50. Fake Priest
51. Gardener (2)
52. Jury (2)
53. Judge
54. Librarian
55. Maps for Hire (4)
56. Mercenary (2)
57. Mule Driver (2)
58. Miner (2)
59. Monk (2)
60. Monk, Dwarf (2)
61. Monk, Elf (2)
62. Monk, Half-Orc (2)
63. Mummy (2)
64. Mummy (2)
65. Mummy (2)
66. Navegador (4)
67. Necromancer (4)
68. Noble (3)
69. Palace Guard (6)
70. Physician
71. Pirate (4)
72. Pirate (4)
73. Pirate (4)
74. Pirate (4)
75. Pirate (4)
76. Priest, Dwarf (4)
77. Priest, Elf (4)
78. Priest, Half-Orc (4)
79. Priest of Pharasma (4)
80. Prisoner (4)
81. Prophet (4)
82. Ruffian (3)
83. Saboteur (4)
84. Sage
85. Servant (4)
86. Servant (4)
87. Servant (4)
88. Servant (4)
89. Servant (4)
90. Servant (4)
91. Servant (4)
92. Servant (4)
93. Server (2)
94. Ship Captain (4)
95. Spy (4)
96. Surgeon
97. Tax Collector (4)
98. Teacher
99. Tomb Raider
100. Torc (2)
101. Torc (2)
102. Tortured (4)
103. Tortured (4)
104. Tortured (4)
105. Watch Officer (4)

**Large**
106. Inquisitor (2)

**Populate your game table with dozens of characters appearing in the Pathfinder Gamemastery Guide! Each has its own abbreviation and identification number for easy sorting. The Pathfinder Gamemastery Guide NPC Pawn Collection includes:**

**Small**
1. Bandit, Gnome (3)
2. Bandit, Goblin (3)
3. Bandit, Halfling (3)
4. Cultist, Gnome (3)
5. Cultist, Goblin (3)
6. Cultist, Halfling (3)
7. Guard, Gnome (3)
8. Guard, Goblin (2)
9. Guard, Halfling (3)
10. Priest, Gnome (3)
11. Priest, Goblin (2)
12. Priest, Halfling (3)

**Medium**
13. Acolyte of Nethys
14. Acrobat
15. Adept
16. Advisor
17. Antipaladin (2)
18. Apothecary
19. Apprentice
20. Archer Sentry (6)
21. Assasin (6)
22. Astronomer
23. Bard (6)
24. Bandit, Dwarf (6)
25. Bandit, Elf (6)
26. Bandit, Half-Orc (6)
27. Barkeep
28. Barrister
29. Beast Tamer
30. Beggar (2)
31. Bodyguard (4)
32. Bosun
33. Boux
34. Bounty Hunter
35. Burglar (4)
36. Captain of the Guard
37. Charlatan
38. Chroniker
39. Cult Leader
40. Cultist (6)
41. Cultist, Dwarf (6)
42. Cultist, Elf (6)
43. Cultist, Half-Orc (6)
44. Dungeon Master (4)
45. Democracy (4)
46. Doctor
47. Dockhand (2)
48. Drummer (2)
49. Escort (2)
50. Fake Priest
51. Gardener (2)
52. Jury (2)
53. Judge
54. Librarian
55. Maps for Hire (4)
56. Mercenary (2)
57. Mule Driver (2)
58. Miner (2)
59. Monk (2)
60. Monk, Dwarf (2)
61. Monk, Elf (2)
62. Monk, Half-Orc (2)
63. Mummy (2)
64. Mummy (2)
65. Mummy (2)
66. Navegador (4)
67. Necromancer (4)
68. Noble (3)
69. Palace Guard (6)
70. Physician
71. Pirate (4)
72. Pirate (4)
73. Pirate (4)
74. Pirate (4)
75. Pirate (4)
76. Priest, Dwarf (4)
77. Priest, Elf (4)
78. Priest, Half-Orc (4)
79. Priest of Pharasma (4)
80. Prisoner (4)
81. Prophet (4)
82. Ruffian (3)
83. Saboteur (4)
84. Sage
85. Servant (4)
86. Servant (4)
87. Servant (4)
88. Servant (4)
89. Servant (4)
90. Servant (4)
91. Servant (4)
92. Servant (4)
93. Server (2)
94. Ship Captain (4)
95. Spy (4)
96. Surgeon
97. Tax Collector (4)
98. Teacher
99. Tomb Raider
100. Torc (2)
101. Torc (2)
102. Tortured (4)
103. Tortured (4)
104. Tortured (4)
105. Watch Officer (4)

**Large**
106. Inquisitor (2)